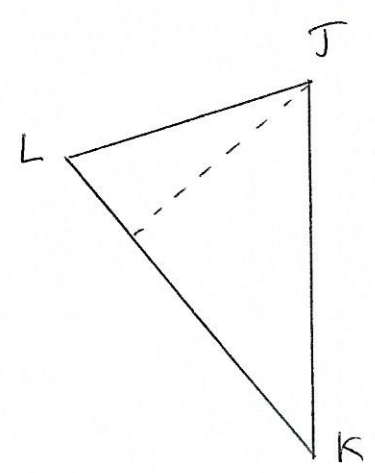
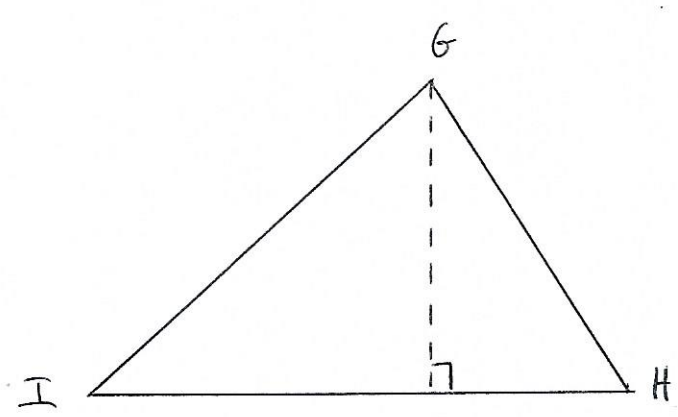
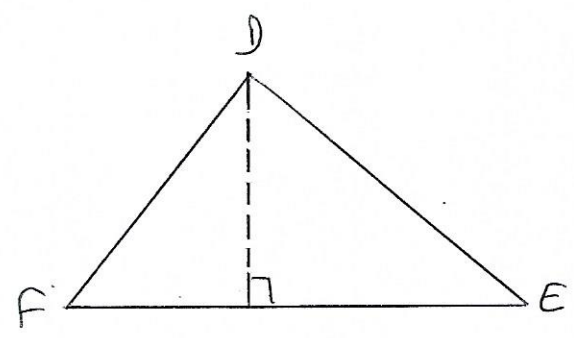
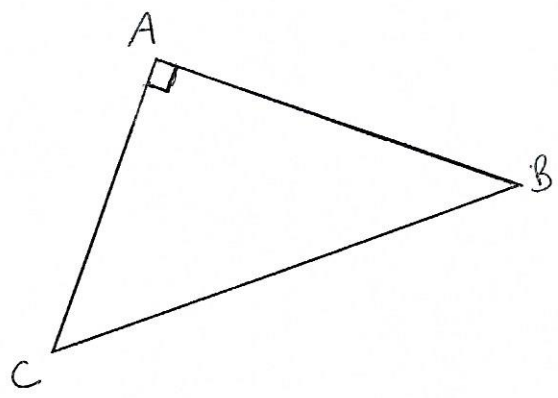


1) Calcule l'aire de ces triangles :



2) Trace la hauteur de chaque triangle et calcule l'aire :

